Advanced Unix System Administration

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Shared Libraries

- The dynamic linker
 - Binaries have a "symbol table" containing functions, etc. and their locations
 - Dynamic binaries have tables with blanks it's the responsibility of the dynamic linker to resolve these
 - Linker loads listed dynamic libraries and tries to resolve the symbols
 - Allows shared code, but incurs a performance penalty on most architectures

Shared Libraries

- Binary compatibility
 - Programs expect the "ABI" offered by a shared library to stay the same (structs, function prototypes, etc.)
 - When this assumption breaks, things go horribly – or worse, subtly – wrong
 - Hence mechanisms for versioning shared libraries and symbols

- Users and groups
 - Users and groups have numeric IDs associated with them
 - Groups can contain multiple users, or no users at all
- Process credentials
 - Each process has a set of credentials associated with it
 - Real user ID: set to the UID executing the process at the beginning of the execution
 - Real group ID

- Process credentials con't
 - Effective user ID: the UID used for most permissions checks
 - Effective group ID
 - Saved set-user-ID: used for flexibility in setuid applications
 - Saved set-group-ID
 - Note that access control is always by user/group ID number!
 - Behavior can be very system-dependent see the documentation, or try examples

- File permissions
 - Files have a user/group ID associated with them
 - File permission bits: binary mask usually written as 4-digit octal
 - High digit: 1 = sticky, 2 = setgid, 4 = setuid
 - 2nd digit: 1 = user execute, 2 = user write, 4 = user read
 - 3rd digit: 1 = group execute, 2 = group write, 4 = group read
 - 4th digit: 1 = other execute, 2 = other write, 4 = other read

- File permissions con't
 - Directory permissions:
 - High bit: 1 = deletion restricted, 2 = files created will have group set to directory's group
 - Execute bits mean permission to cd in
 - Access control is by the process's effective IDs
 - On Linux, there is a set of filesystem IDs, almost always equal to the effective UID
 - umask
 - Bits set in umask are masked out in permissions for newly created files

- POSIX draft ACLs
 - Allow the addition of extra user and group permissions entries
 - A "mask" is set on each file and is ANDed with each ACL entry to determine effective permissions
- NFSv4 ACLs
 - Provide very granular (and different!)
 permissions based on a linear allow/deny list
 - More flexible, more difficult to deal with
 - Has some compatibility issues (umask, ...)