Advanced Unix System Administration Fall 2008 Homework 2

This assignment is due via email to <sluo+decal@ocf.berkeley.edu> by 11:59 PM on Monday, October 20.

1. POSIX ACLs, and portability considerations. I noted in class that the interface to POSIX draft ACLs isn't the same on all the systems where ACLs are implemented. Here's a chance to work with ACLs a bit, and look at portability differences between Linux and Solaris (specifically, Solaris Nevada build 99, a pre-release version of Solaris 11).

The Solaris box to use is available via SSH from the login server to 10.0.0.20 (use your login server username and password).

- a. On a Linux box (like the login server), create a new file with permissions 0600, then set ACLs on it allowing user nobody to read it (don't forget the mask). Look at the output of ls -l on the file. Repeat on Solaris. What differences, if any, do you notice?
- b. Remove the ACLs on the file, on both Linux and Solaris. What did you do differently on each system?
- c. Now create a directory with permissions 0700. Set a default ACL on it allowing user **nobody** to read files created in this directory, and **cd** into and read subdirectories of this directory. How does the procedure for doing this differ?
- d. Create a new file and a new subdirectory in this directory, and look at the ACLs that they inherit. Are they the same on both Linux and Solaris? How does the mask interact with the ACL entry for user nobody?
- e. Use chmod to add group execute permissions to the file you created in part (d). Look at the ACLs now; why did they change in this way? Compare the ACLs on Linux and Solaris. Are they the same?
- f. Set umask 777, then try creating a new file. Is the umask honored?
- g. Trace the getfacl command on both systems (on Solaris, you want truss(1)). Identify the system call used to access the ACL list. Is it the same on both systems? *Optional:* What does this reveal about the way POSIX draft ACLs are implemented on the two systems?

These sorts of portability differences drive everyone who has to work on multiple systems crazy; this is why, where possible, you want to demand that your software vendors work towards creating cross-platform standards, and adhere to existing standards to the greatest degree possible.

- 2. User names and UIDs. As I mentioned in class, the relationship between user names and UIDs is not as absolute as you might believe. You'll need root access to some Unix box to do this problem; if you decide to do it on a BSD-based box, you'll need to adapt the instructions somewhat (/etc/master.passwd is the file from which /etc/passwd is generated see the man page for vipw for details). I'll leave the VMs from HW1 up for now, so you can use them for this problem (email me if you need yours rebooted because it blew up during the last homework).
 - a. Create a new user, and observe what 1s shows the owner of that user's home directory to be.
 - b. Change the username (edit /etc/passwd and /etc/shadow). Does the owner displayed by 1s for the user's home directory change as well?
 - c. Remove the /etc/passwd entry for your new user (make a backup first, you'll need it for the rest of the problem). Now what does ls show for the ownership of the user's home directory?
 - d. Based on the above, how do you think the ownership information is stored on disk? How do you think 1s decides what username to display?
 - e. Restore the entry you removed, and create a second entry in /etc/passwd with the same UID, but a different username. Copy the /etc/shadow entry for the first user and change the username to match your duplicate user. Try logging in as both. Do things look and behave the same for both? Is there a difference in what files they can read? Can they kill each other's processes?
 - f. Add one of the users to a group to which it doesn't already belong, and try logging in as both users again. Do they both belong to this group? Change one of the users' passwords. Do they both have the same password now?
 - g. Based on the above, why might you want to have two users with the same UID? How might this be abused?
- 3. A simplified set of init scripts. I mentioned in class that reading init scripts is one of the best ways to learn how an unfamiliar, inadequately documented system is put together and how to configure it. Here's a simplified set of init scripts that does what

it takes to configure and boot the system, while being easier to read through than real scripts (which have to deal with many varied configurations, errors, etc.). Note that, to avoid complexity, the configuration looks different than most traditional Unix systems.

From the login server, log in to 10.20.2.202 using your login server username and password.

- a. Examine /etc/inittab. Do these init scripts implement a SysV- or BSD-style init? How do you know?
- b. Describe in general terms the tasks that will be performed on every system boot, no matter which runlevel is selected.
- c. How would you configure a new filesystem (/dev/hdc1, type ext3, mounted on /export with options nodev and nosuid) to be mounted on boot? What if you didn't want it to be mounted on boot? How would you change the mount options for the root filesystem? How would you force the system to check all filesystems on the next boot?
- d. How would you add a new network interface (device name eth1, with IP address 10.20.42.42, netmask 255.255.0)? How would you change eth0's IP address? How would you change the default route?
- e. What is the default runlevel? Describe in general terms the tasks that are performed when booting into this runlevel.
- f. Describe in general terms what tasks are performed when the system is shut down. (Hint: which runlevel corresponds to shutdown?)
- g. Suppose you wanted to have a webserver (init script /etc/init.d/httpd) be started on system startup and stopped gracefully on system shutdown. How would you set this up?